Panel on Information Technology and Broadcasting <u>List of follow-up actions</u> (position as at 10 January 2020)

Subject	Date of meeting	Follow-up action required	Administration's response
1. Annual Work Progress of Cyberport		The Administration is requested to provide for members' information: (a) in respect of the implementation of the "Esports Industry Facilitation Scheme", (i) details including the respective number of applications received, approved or rejected by Cyberport; (ii) while Cyberport would provide financial assistance to the three major areas of industry activities, whether and how Cyberport would elucidate the eligibility criteria of the Scheme in an open manner; and (iii) details of the application for Business Exchange and Development Support under the Scheme, including the number of applications received and approved by Cyberport, and the justification for approving or rejecting such applications;	<u> </u>

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		(b) details of the 22 internship places approved under the "E-sports Internship Scheme", such as the number of enrolment and the number of companies provided intern places;	
		(c) details of the nine e-sports events that were held at the dedicated e-sports venue in the Cyberport Arcade as of end October 2019;	
		(d) elaboration on the utilization of the remaining \$50 million, which was earmarked for promoting the development of the local esports industry; and	
		(e) whether Cyberport had any plans to capitalize on the opportunities arising from the development of the Guangdong-Hong Kong-Macao Greater Bay Area to facilitate its start-ups in opening up new markets.	

Council Business Division 1
<u>Legislative Council Secretariat</u>
10 January 2020