For discussion on 14 November 2022

Panel on Home Affairs, Culture and Sports

2022 Policy Address Culture, Sports and Tourism Bureau Policy Initiatives on Culture, Creative Industries and Sports

Introduction

This paper aims to introduce major initiatives on culture, creative industries and sports of the Culture, Sports and Tourism Bureau (CSTB) in the 2022 Policy Address to Members.

Background and Current Situation

- 2. Our country has clearly supported Hong Kong to develop into an East-meets-West centre for international cultural exchange in the Outline of the Fourteenth Five-Year Plan for the National Economic and Social Development and the Long-Range Objectives through the Year 2035 (14th Five-Year Plan). This not only shows its aspiration for Hong Kong and expresses its full recognition of our vibrant arts and cultural industry over the years, but also offers unlimited development opportunities to the practitioners. Such positioning is in line with the guiding directions of supporting Hong Kong's development into an even more competitive global platform for cultural exchange in the Culture and Tourism Development Plan for the Guangdong-Hong Kong-Macao Greater Bay Area (GBA).
- 3. Over the years, the Government has formulated clear policies on the development of cultural and creative industries. It has also allocated substantial resources and implemented a number of measures in this respect. In 2022-23, the Government's recurrent expenditure on the development of arts and culture is over \$5.9 billion, an increase of nearly 40% over the \$4.3 billion five years ago. The SAR Government has formulated strategic directions for developing Hong Kong into an East-meets-West centre for international cultural exchange to give play to the advantage of Hong Kong as a city where East meets West and a melting pot of Chinese and Western cultures. They include (1) developing world-class cultural facilities and a pluralistic cultural environment; (2) enhancing cultural

exchange and co-operation with the Mainland, and strengthening our connections with overseas arts and cultural organisations; (3) leveraging technology; and (4) nurturing talents.

- 4. For sports development, we are dedicated to the promotion and implementation of the Government's three policy objectives, namely to promote sports for all, support elite sports and promote Hong Kong as a centre for major international sports events, which include promoting sports in the community and in schools, strengthening the support to athletes and attracting major international sports events to Hong Kong. We are also exploring ways to further promote sports development through enhanced professionalism in the sports sector and development of sports as an industry. Besides, we endeavour to implement the Kai Tak Sports Park project and build more community sports facilities, and encourage collaboration among communities in fostering a strong sporting culture. For 2022-23, the Government's recurrent expenditure in support of sports development is estimated to be \$6.9 billion, which represents an increase of over 40% as compared to that of \$4.9 billion five years ago (i.e. 2017-18).
- 5. Please see Annex 1 for the key performance indicators (KPIs) on arts and culture as well as sports and recreation.

Development of Arts, Cultural and Creative Industries

Setting up of Culture Commission

This year's Policy Address has proposed to set up the Culture 6. Commission, which will be chaired by the Secretary for Culture, Sports and Tourism and comprised of industry leaders. It will give recommendations to the Government on how to enhance current policies and development strategies on arts, cultural and creative industries from a macro and forward-looking perspective, and assist the Government to map out a Blueprint for Arts and Culture and Creative Industries Development and enhance the ecosystem for the industries. By collecting views of the Culture Commission, the Government will further achieve the objectives of developing Hong Kong into an East-meets-West centre for international cultural exchange under the National These include fostering cultural exchange, nurturing 14th Five-Year Plan. talents, facilitating the hosting of large-scale arts and cultural activities, and building the ecosystems and platforms for the culture industry. We expect that the preparatory work for the Culture Commission will commence operation in the first quarter of 2023.

Establishment of Mega Arts and Cultural Events Fund

7. It is promulgated in this year's Policy Address that the Government will set up the Mega Arts and Cultural Events Fund (Mega Events Fund) to entice mega arts and cultural events to anchor at Hong Kong. With a view to facilitating international cultural exchange between China and the rest of the world, the Mega Arts and Cultural Events Committee, comprising leaders from the arts and cultural and other sectors, will provide advice to the Government on strategies to attract arts and cultural events to anchor at Hong Kong and assist the Government in assessing applications under the Mega Events Fund. plan is to allocate about \$60 million from the arts portion of the Arts and Sports Development Fund (ASDF) to fund around four events each year. up the aforementioned Committee soon. At the same time, we will launch the pilot scheme for the Mega Events Fund for applications from organisers of signature arts and cultural events to be held in 2023.

A development blueprint for arts and cultural facilities

- 8. As mentioned in this year's Policy Address, in order to cope with the needs for long-term arts and cultural development in Hong Kong, the Government will continuously improve and expand existing cultural facilities, and build performance venues, museums and public libraries in the new development areas. Such new cultural hardware will provide more opportunities for the arts sector to organise more local and international arts and cultural activities. Moreover, it will allow more arts groups and artists to showcase their works and support Hong Kong's development into an East-meets-West centre for international cultural exchange.
- 9. The blueprint will be implemented in two phases, covering the period from 2022 until at least 2032. Projects expected to complete construction/conversion in phase 1 (2022-2027) include East Kowloon Cultural Centre, the construction of Yau Ma Tei Theatre Phase 2, as well as improvement to the facilities of Sai Wan Ho Civic Centre and Tai Po Civic Centre. Projects which will commence construction in the same phase include New Territories East Cultural Centre, Heritage Conservation and Resource Centre, Activity Centre for the Promotion of Chinese History and Culture, and improvement and expansion works of Hong Kong Museum of History and Hong Kong Science Museum. These projects are expected to complete in phase 2 (2027-2032). During phase 1, we will also commence the preliminary development plans for the cultural facilities in the Northern Metropolis and on Kau Yi Chau Artificial Islands, and these will include site plans and areas required for such facilities.

- 10. During phase 2 (2027-2032), on top of the completion of the construction works of the aforesaid New Territories East Cultural Centre, Heritage Conservation and Resource Centre, Activity Centre for the Promotion of Chinese History and Culture, and the improvement and expansion works of Hong Kong Museum of History and Hong Kong Science Museum, the Government will further make plans for performance venues, museums and libraries in the Northern Metropolis and on Kau Yi Chau Artificial Islands, and commence preliminary planning for improvement and expansion works of Hong Kong Space Museum, Hong Kong Heritage Museum, Hong Kong City Hall and Hong Kong Cultural Centre. We will also consider establishing a Pop Culture Centre in the long run (see paragraph 20 for details).
- 11. Upon the implementation of the development blueprint, it is anticipated that:
 - (a) the number of museums will increase from 15 to 19 (or 27%) and the average annual museum attendance will increase from about 5 million to about 8 million (or 60%); and
 - (b) the number of seats of performance venues will increase from 30 000 to over 45 000 (or over 50%) and the average annual attendance of performance venues will increase from about 3 million to over 4.5 million (or over 50%).

Please see Annex 2 for details of the development blueprint.

Promoting commercialisation

- 12. The Government has been creating an enabling arts, cultural and creative ecosystem through various policies and measures for better development of the relevant industries. In 2020, the added value of the arts, cultural and creative industries in Hong Kong reached \$116 billion, contributing to 4.5% of Hong Kong's Gross Domestic Product (GDP). The employment size of the industries was 229 000 persons, amounting to 6.2% of the persons engaged in Hong Kong. Although the arts, cultural and creative industries has been inevitably hit by the pandemic, we are confident that these markets can flourish again when people's lives further return to normalcy.
- 13. Hong Kong is home to a number of important commercial platforms for the arts, cultural and creative industries:
 - (a) On visual arts, that includes the globally acclaimed Art Basel;

- (b) On films and television, Hong Kong organises the world-renowned Hong Kong International Film & TV Market every year, which provides business opportunities for film makers and investors; and
- (c) For performing arts, this year's Budget has announced that the first Hong Kong Performing Arts Market would be organised in 2024. It will serve as an important platform for performing arts groups and practitioners to explore business and other collaborations.
- 14. Building the above branding platforms can help local and Mainland creations and talents of performing arts "go global" while welcoming similar creations from all over the world to Hong Kong for exchange. This is an indispensable part in the development of arts and culture as an industry.
- 15. This year's Policy Address has proposed that our next step is to explore the ways to support the industries in widening the scope of copyright trading activities so as to further enhance the commercialisation and development of arts, culture and creativity as industries. In the short run, we have invited the Hong Kong Trade Development Council to enhance its Asia IP Exchange portal especially for the arts, cultural and creative industries. One of the work priorities of the newly-established Culture Commission is to discuss how to further promote the commercialisation of the arts, cultural and creative industries and the relevant support strategies.

Attracting and nurturing arts and cultural talents

- 16. In order to attract arts and cultural talents, the Government has included arts technology experts in the Talent List under the Quality Migrant Admission Scheme (QMAS). Additional points will be awarded to these experts in the points-based test of the selection mechanism to allow quality arts technology experts from all over the world to come to Hong Kong more easily through the QMAS.
- 17. Moreover, we provide immigration facilitation to eligible visitors participating in arts and cultural activities in Hong Kong organised by government departments and statutory bodies (including the Hong Kong Arts Development Council (HKADC) and the West Kowloon Cultural District Authority) through the Pilot Scheme on Immigration Facilitation for Visitors Participating in Short-term Activities in Designated Sectors implemented with effect from June this year. They can undertake specified short-term activities lasting for up to 14 consecutive calendar days without the need to apply for an employment visa/entry permit.

- 18. In this year's Policy Address, new initiatives have been proposed to enhance talent nurturing in the arts and culture sector and to groom potential young artists:
 - (a) to initiate apprenticeship programmmes in different arts and cultural disciplines, subsidise graduates of Hong Kong Academy for Performing Arts (HKAPA) or other tertiary institutions majoring in disciplines related to culture and arts to undertake internships in arts groups and the West Kowloon Cultural District to help them join the industry after graduation;
 - (b) to invite HKAPA to look into nurturing arts and cultural talent for Hong Kong and in GBA, and the establishment of another campus in the Northern Metropolis and to raise their proportion, thereby injecting impetus for the arts and cultural development in GBA including Hong Kong; and
 - (c) to provide special funding to support budding arts groups and artists who are within five years of graduation from a college or university and have not received subsidies before to provide them with more opportunities.

Promote Chinese culture

- 19. This year's Policy Address has proposed to increase resources to support and nurture budding arts groups and artists, and to allocate additional resources to promote Chinese culture and tell the good stories of China and Hong Kong:
 - (a) to provide funding to nine local arts projects currently that are China National Arts Fund awardees to conduct cultural exchanges so that these outstanding projects can "go beyond Hong Kong" to promote Chinese culture; and
 - (b) to foster arts and cultural exchanges and collaboration between local and Mainland arts groups and artists, including organising the GBA Culture and Arts Festival in 2024 in Hong Kong, as well as the annual Chinese Opera Festival and the Hong Kong Week.

Promoting Hong Kong's pop culture

20. This year's Policy Address has proposed promoting Hong Kong's pop culture to enhance its importance as our cultural asset. Starting next year, the Leisure and Cultural Services Department (LCSD) will organise an annual Pop Culture Festival in collaboration with the industry and various stakeholders,

covering programmes such as performances, films and thematic exhibitions. series of extension and educational activities, such as talks, workshops and postperformance talks, will also be arranged. The first stage will focus on Hong Kong's pop culture iconic characters of music, film and television dramas from the 1960s to the 1990s to highlight our leading role in pop culture in the Asia Pacific region in our golden age and our creativity in embracing cultures of East and West, North and South, as well as old and new, and showcasing the attraction of our cultural diversity and inclusiveness. The hard-earned success of pop superstars not only marks the development of Hong Kong and reflects Hong Kong's spirit, but also inspires the younger generation to pursue their dreams, stimulate their vitality for continuous innovation, and motivate the new generation to apply their creativity and participate in the preservation of cultural In the long run, the Government will consider setting up a Pop Culture Centre as a landmark for the pop culture and a tourist attraction to attract audiences, including young people and travellers.

Promoting Hong Kong's film development

- 21. This year's Policy Address has proposed to launch the HK-Asian Film Collaboration Funding Scheme through the Film Development Fund (FDF), with a view to providing funding to film projects co-produced with filmmakers from Asian countries to produce films which are rich in Hong Kong and Asian cultures, and enabling Hong Kong films to "go global" and entering the overseas market more easily. Our initial plan is to earmark about \$79 million under the FDF to subsidise up to eight films.
- Moreover, this year's Policy Address has also proposed to launch the 22. Content Development Scheme for Streaming Platforms through FDF to provide funding for content development for streaming platforms and nurturing of cross-Given the popularity and extensive coverage of sectoral production teams. streaming platforms, the Scheme will provide more opportunities for Hong Kong productions to be broadcast on these platforms and explore new distribution channels so as to increase the exposure of Hong Kong productions in the film and By producing programmes for streaming platforms, Hong television market. Kong production teams can grasp the trend of the international market and preferences of audiences from different places with a view to opening up overseas markets for Hong Kong productions. Once Hong Kong production teams have mastered screenwriter-led production model, they can further apply it to film production, thereby enhancing the quality of Hong Kong film productions and expanding the international market. Our initial plan is to earmark about \$63 million under FDF to subsidise up to eight winning teams for content development for streaming platforms, including writing full scripts for series and producing the first episode or first two episodes of the series.

Government has announced the launch of the two schemes mentioned above in the event of "New Power of Hong Kong Cinema" held on 4 November 2022.

Invigorating Hong Kong's pop culture through television platforms

Hong Kong's pop culture, regardless of Hong Kong films, television 23. dramas or Cantonese songs, was once in a leading position in Asia and wellreceived by audiences in different regions. The rise of online social media platforms and streaming platforms, coupled with the rapid development of pop culture in neighbouring regions, has boosted the diversification of creative industries and posed many challenges to Hong Kong's entertainment industry, including the television industry. In this connection, this year's Policy Address has proposed to support the co-production of television variety programmes by local television stations and Mainland/Asian production teams, enhance the soft power of Hong Kong's pop culture and its economic benefits, and further our collaborations with foreign and Mainland TV sectors. We will look into relevant policy measures, such as enhancement of the CreateSmart Initiative (CSI), to provide appropriate funding support to the local television industry with a view to nurturing more talents in the relevant industries and enabling different audiences to appreciate our unique pop culture.

Enhancing CSI

24. Since 2009, the Government has injected a total of \$3 billion into CSI to provide funding support for the development of the non-film sectors of creative industries with an aim to nurturing talent and facilitating start-ups, exploring markets, fostering a creative atmosphere in the community, and promoting Hong Kong as Asia's creative capital. To fully leverage Hong Kong's potential as an East-meets-West Centre for International Cultural Exchange under the National 14th Five-Year Plan, this year's Policy Address has showed the Government's commitment to foster the cultural development of Hong Kong with measures to enrich arts and cultural contents. We will explore the enhancement of CSI and encourage more cross-sectoral and cross-genre collaboration on creative and culture programmes with Create Hong Kong playing a leading and coordinating role.

Sports Development

<u>Promoting Sports Participation by the Youth</u>

25. We have been promoting community sports to encourage the public to participate in various types of sports activities and develop a strong sporting

culture in the community, helping them develop a healthy lifestyle. To further promote sports in the community, it was announced in the Policy Address this year that we will work with the sports sector, schools and other sectors to promote urban sports that are popular among young people in recent years, such as 3-on-3 basketball, sport climbing and skateboarding. We will strengthen the promotion of these urban sports so as to encourage participation of more young people and to identify and nurture junior athletes with relevant potential.

26. Besides, we will conduct a comprehensive review of the competition events and format of the next Hong Kong Games which will be held in 2023-2024. The Hong Kong Games is a biennial event organised by the Sports Commission since 2017. With years of experience and continuous improvement, the Hong Kong Games is actively participated and supported by people from all walks of life and has become a major community sports event in Hong Kong. In order to further attract young people to partake in the Hong Kong Games, we will consider introducing trendy sports that are popular among youngsters. Furthermore, we will review the format of the individual sports events and will consider organising 18 years or under age group competitions so as to allow more young people to participate in the Hong Kong Games.

Enhancing Hong Kong "M" Mark System

27. The Government is committed to promoting the development of sports and promoting Hong Kong as a centre for major international sports events. The Hong Kong "M" Mark System was launched in 2004 to support local "national sports associations" (NSAs) in organising of major sports events in Hong Kong through the provision of matching fund and direct grant. In order to support the hosting of more international sports events in Hong Kong, we will enhance the Hong Kong "M" Mark System, including increasing the funding ceiling for each "M" Mark event and lifting the quota of "M" Mark event to be organised by the same applicant each year etc. We will also review and relax the eligibility of applicants to include affiliated organisations or events endorsed by relevant NSAs. We envisage to support at least ten major international sporting events in Hong Kong every year.

Development of Sports as an Industry

28. The sports industry in Hong Kong had been growing before the pandemic, which demonstrates that citizens had a strong demand for sports and that the sports industry market had been expanding. Before the COVID-19 pandemic, the size of the sports industry was \$39 billion in 2019, making up 1.4% of Hong Kong's GDP and employing 2.2% of Hong Kong's workforce. It is inevitable that the pandemic would have a negative impact on the development of the sports

industry, but as people's lives return to normal, we are confident that the market of the sports industry would thrive again.

29. The Government will continue to enhance professionalism in the sports sector and develop sports as an industry. We will support the development of professional leagues and clubs, including enhancing the arrangement of training and competition venues for qualified sports clubs and supporting local sports clubs in their participation in major sports competitions on the Mainland and in the region, so as to take forward exchanges in sports and give impetus to the development of the sports industry in Hong Kong.

10-Year Development Blueprint for Sports and Recreation Facilities

As mentioned in the Policy Address this year, a 10-year development blueprint for sports and recreation facilities will be mapped out, providing about 30 diversified facilities by phases, such as sports centres, swimming pools, sports grounds and parks. The planned facilities include Hong Kong's second sports park to be developed in Whitehead in Ma On Shan, as well as large-scale sports and recreation facilities in the Northern Metropolis. To continue the implementation of our sports policy objectives, the Government will formulate a forward-looking roadmap and advance the necessary planning and preparation. In the first five years, we plan to launch the implementation of 16 sports and recreation projects (A list of projects is set out at Annex 3). We will also launch the technical feasibility study of about 15 projects covering facilities such as sports centres, sports grounds and parks. The studies include Sports Centre in Yuen Long South and Redevelopment of Morrison Hill Swimming Pool. list of projects for conducting technical feasibility study will be confirmed in due course after detailed arrangements being worked out at the next stage.

Strengthening the Support to Athletes with Disabilities

31. The Government is dedicated to promoting sports participation by people with disabilities and supporting athletes with disabilities (AWDs). To enhance the support to retired and retiring AWDs, the Policy Address this year announced the launch of a five-year pilot programme on career and education for AWDs to equip them for post-retirement development. In collaboration with the Hong Kong Paralympic Committee, we will implement the programme to provide AWDs with all-round supports including career development, education and life skills training which aims to equip them with the knowledge and skill necessary for transformation and development after retirement, and provide them with placement opportunities.

Online Information on Blossoms

32. LCSD will establish an online platform to showcase the flowering status of various popular flowers (such as cherry blossom and red leave etc.) and provide flower knowledge, allowing the public to grasp the location and blooming information in a timely manner.

Advice Sought

33. Members are invited to note the content of this paper and comment on the above initiatives.

Culture, Sports and Tourism Bureau November 2022

Key performance indicators

Arts and Culture

Launch a new 10-year development blueprint on art and cultural facilities with the following enhancements:

Phase 1 (2022-2027)

- > seats of performance venues to increase from about 30 000 to 34 000 (or about 13%); and
- > average annual attendance of performance venues to increase from about 3 million to 3.4 million (or about 13%).

Phase 2 (2027-2032)

- number of museums (including those under planning) to increase from 15 to 19 (or 27%);
- average annual museum attendance to increase from 5 million to 8 million (or 60%);
- > seats of performance venues (including those under planning) to increase from 30 000 to 45 000 (or about 50%); and
- ➤ average annual attendance of performance venues to increase from about 3 million to about 4.5 million (or 50%).
- 2. Support under the Mega Arts and Cultural Events Fund annually four events with total attendance of at least 100 000 with effect from 2023.
- 3. Enhance support for young artists by sponsoring annually 20 new small and medium-sized arts groups (composed of artists graduated from tertiary institutions within five years) and 30 new individual artists who graduated from tertiary institutions within five years to engage in the arts and culture industry with effect from 2023.
- 4. Launch annually the Pop Culture Festival with over 20 programmes/exhibitions with total attendance of over 140 000 with effect from 2023.

- 5. Organise the GBA Culture and Arts Festival in 2024 to attract:
 - ➤ 5 000 local and Mainland artists engaged in around 100 performances/activities with 140 000 attendances; and
 - ➤ 100 000 live web broadcast views of the opening gala.

Sports and Recreation

6. Launch a 10-year development blueprint on sports and recreation facilities with the following targets:

Phase 1 (2022-2027)

- ➤ 16 projects with implementation launched; and
- ➤ 15 projects with technical feasibility study launched.

Phase 2 (2027-2032)

- ➤ 15 projects (with technical feasibility established under Phase 1) with implementation launched.
- 7. Promote urban sports to 8 000 participants every year starting from 2023/24 school year.
- 8. Support at least 10 major international sports events with at least 350 000 attendance every year under the "M" Mark system.
- 9. Launch a 5-year pilot scheme on career and education programme to provide all-round supports (including career development, education, life skills training and consultation) to at least 100 athletes with disabilities every year.

Annex 2

Development Blueprint for Arts and Culture Facilities (Museum)

	Museums	Development blueprint			
15 Ex	5 Existing Museums				
1.	Dr. Sun Yat-sen Museum				
2.	Fireboat Alexander Grantham				
	Exhibition Gallery				
3.	Flagstaff House Museum of				
	Tea Ware				
4.	Hong Kong Film Archive				
5. *	Hong Kong Heritage Museum	Improvement and expansion works are expected to			
		• commence planning in phase 2 (2027-2032)			
6.	Hong Kong Museum of Art				
7.	Hong Kong Museum of				
	Coastal Defence				
8. *	Hong Kong Museum of	Improvement and expansion works of			
	History	the Hong Kong Museum of History and			
9. *	Hong Kong Science Museum	the Hong Kong Science Museum are expected to			
		• commence planning and construction in phase 1 (2022-2027) and complete in phase 2 (2027-2032)			
10.	Hong Kong Railway Museum	· · ·			
11.	Hong Kong Space Museum	Improvement and expansion works are expected to			
		• commence planning in phase 2 (2027-2032)			
12.	Law Uk Folk Museum				
13.	Lei Cheng Uk Han Tomb				
	Museum				
14.	Sam Tung Uk Museum				
15.	Sheung Yiu Folk Museum				
Four	Planned Museums				
16. *	Heritage Conservation and	• The project is expected to			
	Resource Centre	commence planning and			

		construction in phase 1 (2022-2027) and complete in phase 2 (2027-2032)
17. *	Activity Centre for the Promotion of Chinese History and Culture	• The project is expected to commence planning and construction in phase 1 (2022-2027) and complete in phase 2 (2027-2032)
18.	Major museum in Northern Metropolis	Development plans for cultural facilities in the Northern Metropolis and Kau Yi Chau Artificial Islands are
19.	Museum in Kau Yi Chau Artificial Islands	expected to commence in phase 1 (2022-2027); and the planning of construction works are expected to commence in phase 2 (2027-2032)
Under	Under consideration	
20.	Pop Culture Centre	

^{*}Earmarked in the \$20 billion plan in the 2018-19 Budget.

Development Blueprint for Arts and Culture Facilities (Performance Venue)

	Performance Venue	Development blueprint		
16 Exi	16 Existing Performance Venues			
21. *	Hong Kong City Hall	Improvement works are expected to commence planning in phase 2 (2027-2032)		
22.	Hong Kong Coliseum			
23. *	Hong Kong Cultural Centre	Improvement works are expected to		
		• commence planning in phase 2 (2027-2032)		
24.	Ko Shan Theatre			
25.	Kwai Tsing Theatre			
26.	Ngau Chi Wan Civic Centre			
27.	North District Town Hall			
28.	Queen Elizabeth Stadium			
30. 31. 32. *	Sha Tin Town Hall Sheung Wan Civic Centre Tai Po Civic Centre	Improvement works are expected to complete in phase 1 (2022-2027) (funding approval from the Finance Committee of the Legislative Council for the works was obtained in June 2021) Improvement works are expected to complete in phase 1 (2022-2027) (funding approval from the Finance Committee of the Legislative Council for the works was obtained in June		
		2021)		
33.	Tsuen Wan Town Hall			
34.	Tuen Mun Town Hall			
35. *	Yau Ma Tei Theatre	Construction of Yau Ma Tei Theatre Phase 2 is expected to • complete in phase 1 (2022-2027) (funding approval from the Finance Committee of the Legislative Council for the project was obtained in July 2022)		

36.	Yuen Long Theatre		
New/	New/ Planned Performance Venues		
37.	East Kowloon Cultural Centre	The project is expected to complete in phase 1 (2022-2027) (scheduled for commissioning in phases starting from 2023)	
38. *	New Territories East Cultural Centre	The project is expected to commence planning and construction in phase 1 (2022-2027) and to complete in phase 2 (2027-2032)	
39.	Major performance venue in Northern Metropolis	Development plans for cultural facilities in the Northern Metropolis	
40.	Major performance venue in Kau Yi Chau Artificial Islands	and Kau Yi Chau Artificial Islands are expected to commence in phase 1 (2022-2027); and the planning of construction works are expected to commence in phase 2 (2027-2032)	

^{*}Earmarked in the \$20 billion plan in the 2018-19 Budget.

10-year Development Blueprint on Sports and Recreation Facilities List of Projects Recommended for Implementation in Phase 1

	District	Project title
1.	Islands	Joint User Complex in Area 107, Tung Chung
2.	Islands	Waterfront Promenade in Tung Chung East
3.	Islands	Cycle Park cum Skatepark in Area 147, Tung Chung
4.	Eastern	Sports Centre and Open Space at Aldrich Bay
5.	Kowloon City	Sung Wong Toi Park
6.	Southern	Redevelopment of Sports and Recreation Facilities in Wong Chuk Hang area
7.	Sai Kung	Joint-user Complex at Site G2, Anderson Road Quarry
8.	Sai Kung	Quarry Park in Anderson Road Quarry
9.	Sai Kung	Sports Centre and Town Plaza at Sai Kung
10.	Sai Kung	Water Sports Centre in Area 77, Tseung Kwan O
11.	Sham Shui Po	Sports Centre, Outdoor Sports and Recreation Facilities, Social Welfare Facilities and Underground Public Vehicle Park at Po Lun Street, Lai Chi Kok (Former name: Sports Centre at Lai Chi Kok)
12.	Sha Tin	Whitehead Sports Park

	District	Project title
13.	Tai Po	Sports Centre, Social Welfare Facilities and Public Vehicle Park in Area 6, Tai Po
14.	Wan Chai	Redevelopment of Hong Kong Stadium
15.	Yuen Long	Leisure and Cultural Complex in Tin Yip Road, Tin Shui Wai – Phase II (Former name: Sports Centre in Area 109, Tin Shui Wai)
16.	Yuen Long	Sports Centre in Area 12, Yuen Long

Remarks: In addition to the above 16 projects recommended for implementation, we will launch the technical feasibility study (TFS) of about 15 projects in Phase 1. Projects which have completed the TFS in Phase 1 will then be implemented in Phase 2, covering facilities such as sports centres, sports grounds and parks. In Phase 2, we will also conduct TFS for more than 10 other projects in preparation for the continuous provision of quality recreation and sports facilities.